



# VOLCANO ISLAND

"Turn-based strategy game with real-time fun!"

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## Save the Islanders!



Once a quiet peaceful heaven, our island is now under the threat of its volcano. Your task is to move the inhabitants to safer places.

**Volcano Island** is a turn-based strategy game. Before the eruption of the volcano, the island is gradually sinking beneath the ocean. Your challenges are wandering sharks and octopuses.

Also there are some people who can't swim. You should accompany them with swimming ones.

Each task is composed of 3 levels. In each level, you have different challenges and tools. And there are 5 different islands to play with.

In trial mode, you can play with "Banana Island"; the complete Level. We know that the game rules are not easy to learn at once. To make things a bit easier, we provided a very comprehensive and **easy-to-read help**. Volcano Island is one of the few sophisticated games on mobile platforms that can provide you the lasting fun and playing experience even after months or years of playing.

"Save the islanders before the eruption!"

## The Characters



### Shark

Moves 1 place at each turn. Can eat swimming people and can appear from vanishing island parts.



### Octopus

Moves and appears the same way shark does; but in addition to eating swimming people, octopus can eat boats. The most dangerous thing in the game.



### Hexagons

The island is composed of hexagons and there are two types of it. Yellow components are sand and green ones are forest. After each turn, a component sinks beneath the sea.



### The Volcano

This is the infamous volcano of our Volcano Island. You'll notice that the smoke of the volcano changes after all the sand part sinks beneath the sea. The volcano explodes after the island completely sinks. The volcano is not dangerous by itself but only is an indicator of the island's status.



### Ship

The islanders are not safe enough until they're in a ship or a chopper. Ships have unlimited space and they have a fixed location. Unfortunately, they keep some distance from the volcano, so they're a bit far. In some levels, some ships arrive later. You should plan your moves according to the arrival times of the ships.



### Chopper

Choppers arrive on Level 3. In this level, they provide you additional help besides ships. Unfortunately, you don't know the exact location that the chopper lands. And also, the capacity of the chopper is limited to 4.



### Boat

Boats carry 2 people and they protect you from the sharks. But, they're defenseless against the octopuses. Boats appear underneath the melting island parts. In Levels 2 and 3, also airplanes drop parachutes containing lifeboats.



### Airplane

In Levels 2 and 3, airplanes drop parachutes containing lifeboats. The frequency of the arrivals of the airplane differs in each island scenario and level.

## About the Game



Volcano Island has rather complicated rules and takes some time to get into. But if you give the game a chance, be sure that you'll love it and play it for months, or even years.

The goal is to rescue all the islanders. You should move the people to nearby ships. In Level 3, you can use also use choppers.

There are two types of challenges: blood thirsty creatures and people who can't swim. There's only one way to cope with creatures: keep away from them, there's no tool to destroy them neither to make them go away. They'll be around you all the time.

You can use lifeboats to protect swimmers from sharks, but they're not effective against octopuses.

Many of the islanders cannot swim. You should provide someone who can swim on the same place. Keep in mind that each hexagon can contain maximum two people.

## The Team

Volcano Island is produced by a small team of enthusiastic gamers and software programmers.



### Bilgin Esme

Gamer and software developer from the times of C64.

He's also a PhD student studying on computer vision.



### Zeynep Tasdemir

Our animation artist. Besides running big projects on artistic short animations, she's also

interested in game animation.



### Merve Aksu

Our software developer and integrator. She loves strategy, action / adventure and hidden object games.